





806.441.1644

JamesBrenton.com

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## SOFTWARE / SKILLS

- autodesk (max, autocad)
- vray
- adobe suite (photoshop, premiere)
- microsoft office suite (word, excel, powerpoint, outlook)
- wix website designing
- social media marketing
- pc and mac proficient

# PROFESSIONAL SUMMARY

Versatile digital designer and educator eager to gain meaningful new experiences and contribute to creative, growthoriented teams. Equally effective working collaboratively or independently, with a proven ability to manage multiple priorities in fast-paced environments. Known for a positive, proactive attitude and a strong commitment to continuous learning and professional development.

# PROFESSIONAL EXPERIENCE

# PRESIDENT (FREELANCE)

#### JAB Designs | Multiple Locations | 2006 - present

• Independently oversee and execute 3D rendering, web design, and Photoshop editing projects for clients, ensuring high-quality visual content and timely delivery.

# DESIGN DIRECTOR

### Western Office Interiors | Los Angeles, CA | 2010 - 2012

• Oversee the development of product renderings, interactive media, web page development, animations, render farm operations, presentations, and competitive marketing material.

# ADJUNCT FACULTY

### Santa Monica Community College | Santa Monica, CA | 2009 – 2014

• Manage all aspects of the classroom instruction for undergraduate courses. Responsible for planning, lecturing, advising, grading, lesson creation, and assisting a diverse mix of students.

# DESIGNER

### Gensler | Santa Monica, CA | 2007 – 2009

• Collaborate with multiple firm locations in the development of architectural renderings, animations and render farm operations.



## STRENGTHS

- integrity
- problem solving
- communication
- interpersonal skills
- detail-oriented
- time management
- high level multitasking

## REFERENCES

available upon request

# PORTFOLIO

JamesBrenton.com

# EXPERIENCE CONTINUED

## 3D ARCHITECTURAL DESIGNER

#### MWM Architects | Lubbock, TX | 2007 – 2008

• Oversee the development of architectural renderings, AutoCAD work, presentations, and competitive marketing material.

## DESIGNER / ANIMATOR

#### Gone Virtual Studios | Lubbock, TX | 2003 – 2007

• Collaborate in the development of architectural renderings, animations, character animation and render farm operations.

# EDUCATION

## MASTER OF SCIENCE IN ARCHITECTURE

#### Texas Tech University, Lubbock, TX | 2007

- 3D visualization focus.
- Graduated Suma Cum Laude

## BACHELORS OF SCIENCE IN ARCHITECTURE

#### Texas Tech University, Lubbock, TX | 2005

- Awarded "Hugh M. Cunningham Grant" in 2003
- Graduated Magna Cum Laude